

**ICEBEAT WINTER TROPHY 2024 INTERCLUB**  
**JUDGES DETAILS PER SKATER**  
**PRE-CHICKS C BOYS FREE SKATING**

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
1	Ignat KRASNOVS	LAT	1	11.98	6.06	6.17	-0.25								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1W		0.20	0.00	0	0	0								0.20
2	USpB		1.00	0.00	0	0	0								1.00
3	1S+1T<<	<<	0.40	-0.16	-4	-4	-4								0.24
4	1W		0.20	0.00	0	0	0								0.20
5	ChSq1		3.00	0.17	0	0	1								3.17
6	1S+1T<<	<<	0.40	x -0.15	-3	-4	-4								0.25
7	USpB		1.00	0.00	0	0	0								1.00
			<b>6.20</b>												<b>6.06</b>
Program Components				Factor											
Composition				1.40	1.50	1.75	1.50								1.58
Presentation				1.40	1.50	1.75	1.25								1.50
Skating Skills				1.40	1.25	1.50	1.25								1.33
<b>Judges Total Program Component Score (factored)</b>															<b>6.17</b>
<b>Deductions:</b>				Falls	-0.25	(1)									<b>-0.25</b>

Rank	Name	Nation	Starting Number	Total Segment Score	Total Element Score	Total Program Component Score (factored)	Total Deductions								
2	Vincentas LANKEVICIUS	LTU	2	11.82	6.33	5.49	0.00								
#	Executed Elements	Info	Base Value	GOE	J1	J2	J3	J4	J5	J6	J7	J8	J9	Ref.	Scores of Panel
1	1W+1T		0.60	0.00	0	0	0								0.60
2	USpB		1.00	-0.13	-1	-1	-2								0.87
3	1S+1T		0.80	0.00	0	0	0								0.80
4	1S	x	0.40	-0.01	0	-1	0								0.39
5	USpB		1.00	-0.20	-2	-1	-3								0.80
6	ChSq1		3.00	-0.33	0	0	-2								2.67
7	1W		0.20	0.00	0	0	0								0.20
			<b>7.00</b>												<b>6.33</b>
Program Components				Factor											
Composition				1.40	1.25	1.75	1.25								1.42
Presentation				1.40	1.25	1.75	1.25								1.42
Skating Skills				1.40	1.00	1.25	1.00								1.08
<b>Judges Total Program Component Score (factored)</b>															<b>5.49</b>
<b>Deductions:</b>															<b>0.00</b>

<b>Legend:</b>							
#	Sequence number	GOE	Grade of Execution	Jx	Judges (x=1-9)	Ref.	Referee
<<	Downgraded jump	x	Credit for highlight distribution, base value multiplied by 1.1				